

Reverberation Time and Power Model in Indoor Wireless Scenarios

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Abstract. *A novel, room-electromagnetics-theory-based model for reverberation time, path gain and Power Delay Profile (PDP) is proposed. Unlike the traditional models describing only the reflections, the new model takes not only reflections at boundaries, but also the effects including scattering, diffraction and air absorption along the propagation path into consideration. Extensive measurements at 2.6 GHz under Line-Of-Sight (LOS) conditions are carried out not only in enclosed structures, but also in semi-enclosed scenarios which are normally with higher average absorptive coefficients. Hence, the application of reverberation model is extended compared to open literature. Reverberation time and path gain values predicted by the proposed model are in good agreement with these measurement results obtained in various indoor wireless environments. In addition, a novel PDP model with lower complexity is proposed based on measured path gain and Nakagami-m distribution. The proposed models are proved to be more accurate than traditional reverberation models.*

Keywords

Indoor environment, reverberation time, path gain, Power Delay Profile (PDP), room electromagnetics

1. Introduction

Over the last decade, studies based on room electromagnetics manage to provide more insightful physical understanding for indoor wireless channels [1–7]. The room electromagnetics theory [1] points out that the electromagnetic waves in indoor wireless scenarios and the acoustic waves in room acoustics share similar behaviors in various aspects. The room electromagnetics theory explains the quasi-linear decaying of Power Delay Profile (PDP) in indoor scenarios [1], [4]. In reverberation models, the PDP is interpreted as the superposition of primary component and reverberant component. The former is subjected to power-law decaying while the latter experiences a quasi-linear decaying caused by reverberation effect [8]. Reverberation models use the reverberation effect instead

of wave guiding effect to physically explain the phenomenon that path gain index falls far below 2 (i.e. index for free-space propagation) in indoor scenarios. The index describes the decaying of primary component in reverberation models, and it can get closer to 2 than in traditional models [4]. Reverberation time is a key parameter in reverberation models [5–7], [9], [10]. It originates from room acoustics, where it is defined as the time in which the total energy falls to one millionth of its initial value [11–13]. Hence, the modeling of reverberation time is of great importance, as it is a basis of reverberation models. Most reported electromagnetic reverberation time models are based on either Sabine's or Eyring's equation [1], [4–7], [11], [12]. In analogy with acoustics, it is proposed in the two equations that electromagnetic reverberation time in an indoor wireless scenario is solely dependent on three parameters that are fixed by propagation geometry and materials: volume, surface and average absorption coefficient of the environment [11–14]. In these reverberation time models, however, only the mechanism of specular reflections is taken into account, while the other effects are ignored. Validation of reverberation time models is rarely found in open literature, and in these limited validations, overestimates or underestimates are often observed by comparing the parameters obtained from propagation geometry, materials and the channel measurement data. Also, the small scale fading characteristics including the modeling of PDP are rarely investigated. Meanwhile, most of these studies are limited in enclosed environments like conference rooms and classrooms [1–7], but semi-enclosed scenarios are rarely studied.

Therefore, it is highly desired to develop a novel, accurate and more general reverberation model for indoor wireless scenarios. In this work, a new reverberation time and path gain model based on room electromagnetics is proposed. Unlike the traditional models describing only the reflections, the new model takes both the mechanism of reflections and effects of scattering, diffraction and air absorption along the propagation path into consideration. Reverberation parameters are obtained from both configuration of the scenarios and the channel measurement results in 2.6 GHz indoor environments in the work. The proposed model is validated by the good agreement between pre-

dicted and measured values and is proved to have better performance than conventional reverberation models. A novel model of PDP is also proposed using measured path gain values and the Nakagami-m distribution. Moreover, the model is applied in not only enclosed scenarios, but also semi-enclosed scenarios which are normally with higher average absorptive coefficients; the application of reverberation model is thus extended.

2. Proposed Model

In the following section, the model for electromagnetic reverberation time and path gain is proposed. Meanwhile, the acquisition of average absorption coefficient is presented.

2.1 Electromagnetic Reverberation Time

In this section, the electromagnetic reverberation time model is proposed. It is based on theories of room electromagnetics and room acoustics [1], [11–14]. The indoor scenario is geometrically modelled as system of image rooms where each reflection is presented by a narrow bundle of rays originating from the respective image source [12], [13]. In this case, the intensity of rays basically decreases proportionally as $(ct)^{-2}$, i.e. the free space loss. Meanwhile, the effects including non-specular reflections at walls (or ceilings, floors etc.), scattering, diffraction caused by objects, and the air absorption in the itinerary are taken into account by a path gain term $\exp(-mct)$, which is dependent on an environmental factor m and the travel distance ct [13]. Moreover, the intensity of a ray bundle is reduced by a factor $1 - a$ when it crosses a boundary of an image room [12, 13]; if this happens n times per second on the average, the intensity reduction due to wall absorption is $(1 - \alpha)^n$. Therefore, a reflection received at time t has the average intensity

$$I(t) = \frac{E_0}{4\pi(ct)^2} \exp\{-[mc + n \ln(1 - \alpha)]t\} \quad (1)$$

where $I(t)$ is the intensity, E_0 is the energy generated by mirror sources at $t = 0$, V is the volume, m is the environmental factor, n is the average number of boundary crossing times per second, α is the average absorptive coefficient, c is the light velocity in free space. Meanwhile, under the diffuse field assumption [1], [11–13], the average density of the reflections arriving at time t can be approximated as [13]:

$$r(t) = \frac{4\pi c^3 t^2}{V} \quad (2)$$

where $r(t)$ is the average density of the reflections arriving at time t . Then, the time-dependent energy density can be derived by dividing the product of the last two expressions by light velocity [13]:

$$w(t) = \frac{I(t) \cdot r(t)}{c} = w_0 \exp\{-[mc + n \ln(1 - \alpha)]t\}, \quad (3)$$

$$\text{with } w_0 = \frac{E_0}{V} \quad (4)$$

where $w(t)$ is energy density at time t , w_0 is the energy density at $t = 0$. n is the aforementioned average number of boundary crossing times per second. It can be approximated as [12]

$$n = \frac{4V}{cS} \quad (5)$$

where S is the total surface area. Hence, formula (3) can be re-written as follows:

$$w(t) = w_0 \exp\left\{-ct \frac{4mV - S \ln(1 - \alpha)}{4V}\right\} = w_0 \exp\left(-\frac{t}{T}\right). \quad (6)$$

The decaying exponent T is defined as the reverberation time in an electromagnetic reverberation model. Hence, the reverberation time is proposed to be represented by the following formula:

$$T = \frac{4V}{c[4mV - S \ln(1 - \bar{\alpha})]}. \quad (7)$$

2.2 Average Absorption Coefficient

In this section, the acquisition of absorption coefficient is presented [13], [15], [16]. As is mentioned above, the average absorptive coefficients of an indoor scenario can be calculated from the dimensions and reflective coefficients of materials. The electromagnetic property of a particular material in the investigated frequency range is presented by its permittivity ϵ . Fresnel formulas [15] at the air-dielectric interface are applied to obtain the reflection coefficients:

$$\Gamma_{\parallel} = \frac{-\epsilon_r \sin \theta + \sqrt{\epsilon_r - \cos^2 \theta}}{\epsilon_r \sin \theta + \sqrt{\epsilon_r - \cos^2 \theta}}, \quad (8)$$

$$\Gamma_{\perp} = \frac{\sin \theta + \sqrt{\epsilon_r - \cos^2 \theta}}{\epsilon_r \sin \theta + \sqrt{\epsilon_r - \cos^2 \theta}} \quad (9)$$

where $\epsilon_r = \epsilon_2/\epsilon_1$, as ϵ_2 is the relative permittivity of a material, and ϵ_1 stands for relative permittivity of the air, θ is the angle of incident of the electromagnetic wave, Γ_{\parallel} and Γ_{\perp} are the reflection coefficients for parallel and perpendicular polarizations, respectively. Meanwhile, the percentage of electromagnetic waves absorbed on material i per unit area, denoted as $\alpha_i(f)$, can be determined by the following integral [13, 15]:

$$\alpha_i(f) = \int_0^{\frac{\pi}{2}} \left\{ 1 - \frac{1}{2} \left[|\Gamma_{\parallel,i}(\theta, f)|^2 + |\Gamma_{\perp,i}(\theta, f)|^2 \right] \right\} \cos \theta \sin \theta \, d\theta \quad (10)$$

where $\alpha_i(f)$ is the percentage of absorption, f is the frequency. With (8) – (10), the overall average absorption coefficient $\bar{\alpha}(f)$ of an indoor scenario is yielded:

$$\bar{\alpha}(f) = \frac{\sum_i S_i \alpha_i(f) + S_o}{S} \quad (11)$$

where $\bar{\alpha}(f)$ is the overall average absorption coefficient, S_i is the total surface area of a certain material i . For instance, material 1 is concrete, S_1 is the sum of surface areas of ceiling, walls and floor that are made of concrete, $\alpha_1(f)$ denotes the percentage of electromagnetic waves absorbed on concrete per unit area. The open area at the boundary of a scenario is considered as totally absorptive material, because the electromagnetic wave will not return when it leaves the scenario across the open area. Hence, $\alpha_o(f)$ for open area equals to 1. S_o is the total surface area of the open area (the sum of surface areas of opened doors, etc.) at the boundary of scenario. $S_o \alpha_o(f)$ can thus be simplified as S_o . The human presence, which will result in a decrease of reverberation time in indoor scenarios, must also be taken into consideration [16]. To this end, the influence of human presence is included in the model using effective coefficients:

$$(S\alpha)_{\text{eff}} = k\alpha_{\text{hb}}(f) \cdot BSA. \quad (12)$$

The presence of human body is treated as an additional material emerged in the scenario where $(S\alpha)_{\text{eff}}$ is the effective coefficient, $\alpha_{\text{hb}}(f)$ is the effective absorptive coefficient of human body per unit area, and k is the number of persons present in the scenario, BSA stands for Body Surface Area. When there are k persons in the scenario, equation (11) becomes:

$$\begin{aligned} \bar{\alpha}(f) &= \frac{\sum_i S_i \alpha_i(f) + S_o + (S\alpha)_{\text{eff}}}{S} \\ &= \frac{\sum_i S_i \alpha_i(f) + S_o + k\alpha_{\text{hb}}(f) \cdot BSA}{S}. \end{aligned} \quad (13)$$

Hence, boundary materials, open area, and human presences can all be included in the proposed model using the arithmetic mean of absorption coefficients with the respective areas as weighting factor. With (5)–(13), the model for electromagnetic reverberation time is proposed.

2.3 Path Gain and Power Delay Profile

Models characterizing the power properties of wireless channel are presented in this section. The path gain model is based on [1], [4] and the PDP model is based on existing theories of Discrete Tapped Delay Line (DTDLD) models [8], [17]. Reverberation parameters can be applied to obtain the distance-dependent path gain model as follows [1], [4]:

$$G(d) = G_0 \left(\frac{d_0}{d} \right)^n + G_{0,\text{rev}} T \exp\left(-\frac{d}{cT}\right) \quad (14)$$

where d is the distance, $G(d)$ is the path gain at d , n is the decaying exponent for the primary component, T is the aforementioned reverberation time, G_0 and $G_{0,\text{rev}}$ are reference path gains at the reference distance d_0 .

So far, large scale fading parameters of the channels are characterized. Next, small scale fading parameters are analyzed to fully investigate the channels and obtain the PDP models. To this end, the DTDLD method [8] is applied, the amplitude of each delay bin at each measurement position is normalized by the predicted path gain as follows:

$$a_m(d, \tau_k) = \frac{A_m(d, \tau_k)}{\sqrt{G(d)}} \quad (15)$$

where $A_m(d, \tau_k)$ is the amplitude at propagation delay τ_k and distance d . τ_k are the delay bins in the DTDLD model, where $k = 0, 1, 2, \dots, N$. Random variables $a_m(d, \tau_k)$ in such scenarios are proposed to be expressed as Nakagami distributions [8], [17]:

$$a_m(d, \tau_k) \sim \text{Nakagami}(\mu(d, \tau_k), \omega(d, \tau_k)) \quad (16)$$

where $\mu(d, \tau_k)$ and $\omega(d, \tau_k)$ denote the shape parameter and the scale parameter, respectively. The shape parameter represents the severity of the fading and it follows the log-normal distribution [8], [17], while the scale parameter describes the mean power of the normalized amplitudes averaged over a location [8]. It is proposed in the novel model that ω is distance-independent and it experiences a quasi-linear decaying versus the time delay τ , for the reason of the aforementioned reverberation effect. The two parameters can be presented as follows:

$$\mu(d, \tau_k) \sim LN(m_\mu, \sigma_\mu), \quad (17)$$

$$W(d, \tau_k) = B_\omega \tau_k + C + z, \quad (18)$$

$W(d, \tau_k)$ is the scale parameter in dB, m_μ , σ_μ , B_ω and C are constants to fit, z are normally distributed random variables.

Finally, the PDP model is obtained as:

$$P(d, \tau_k) = \sum_{k=0}^N \left[\underbrace{\sqrt{G(d)}}_{\text{Large Scale Fading}} \underbrace{a_m(d, \tau_k)}_{\text{Small Scale Fading}} \right]^2 \underbrace{\delta[\tau - (k-1)\Delta\tau]}_{\text{Delay Bins}}. \quad (19)$$

$P(d, \tau_k)$ is the modeled PDP, it is composed of a series of delay bins. $G(d)$ is the path gain value at distance d , it characterizes the large scale fading mechanism in the scenario. $a_m(d, \tau_k)$ represents the normalized amplitude of each tap at each location, it changes with small spatial variations in the channel. $\delta[\tau - (k-1)\Delta\tau]$ represents the delay bins with step size $\Delta\tau$.

It is concluded that the complexity of fitting and modeling procedures are reduced in the proposed model compared to those in literature [8], [17].

In the proposed model, it can be summarized that model parameters including volumes, surface areas, absorption coefficients, total surface areas and average absorption coefficients are fixed by propagation geometry and materials. Path gain at different distances, measured PDP and SPDP, decaying slopes, normalized amplitudes are obtained from channel measurement data. Environmental factor m , path gain model parameters including decaying exponent n and reference path gains G_0 and $G_{0,rev}$, PDP model parameters m_{μ} , σ_{μ} , B_{ω} and C are obtained by fitting.

3. Measurements and Data Processing

3.1 Measurement Campaigns

The three scenarios are shown in Fig. 1. Channel measurements are firstly performed in scenario A, a rectangular meeting room furnished with a conference table and a few chairs. One side of the room is furnished with windows [18]. Then, in scenario B, a typical corridor in an office building is studied. As is illustrated in Fig. 1, the open area is considered as totally absorptive material. Panels and elevator doors are made of metal. In scenario C, a stairwell is subsequently investigated using the same approach. The step height is 0.17 m. The big door beside the elevator in B is open when measuring while all other doors in these scenarios are closed. In these scenarios, LOS environments are studied.

The measurement is conducted by a vector network analyzer Agilent 8753ES, which generates a 10-dBm signal sweeping from 2.5 to 2.69 GHz. 50 sweeps are successively carried out with a sweep period of 400 ms for one Tx-Rx position and at least 201 points in each sweep. Identical omni monopole antennas with 3 dBi gain are used as Tx and Rx antennas. In scenario A and C, the 2×2 MIMO measurements are carried out by two RF switch matrices Agilent 34980A. In particular, both VV-VV and HH-VV polarizations are investigated in scenario C. The same monopole antennas are used for both vertical polarization

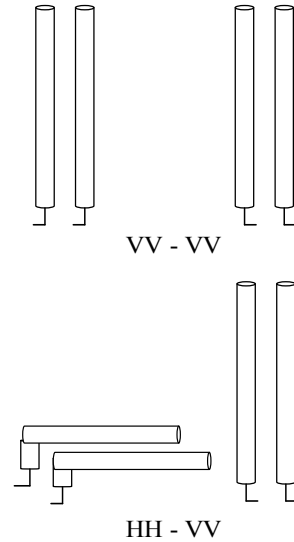


Fig. 2. Illustration of the different polarizations.

and horizontal polarization. The monopole-pattern is controlled by a switch, as is illustrated in Fig. 2. The noise floor of the system is -110 dBm. The measurements are performed at off-hour so that the channel is assumed to be time-invariant [19].

3.2 Data Processing

Main materials present in the scenarios are listed in Tab. 1, with their surface areas derived from the geometrical measurements and their absorption coefficients calculated with (8)–(10). Complex permittivity for materials and air at 2.6 GHz is obtained from [15]. Metal is approximated as a perfect reflective material, and the open areas in B and C are equivalent to 100% absorptive material, as illustrated in Fig. 1. Hence, the average absorption coefficients can be obtained, as is shown in Tab. 2. The instantaneous PDP can be obtained from measurement data, using the same method as in [19]. The PDP is time-averaged [19] and subsequently spatial-averaged [4] to provide more insightful understandings on characteristics of the channel. Reverberation time can thus be determined from the slope of the quasi-linear tail of Spatial-averaged PDP (SPDP) [5]:

$$\tau = -\frac{10 \log(e)}{\text{slope}} \tag{20}$$

where τ is the reverberation time determined from measured SPDP, e is Euler’s number. The obtained reverberation time values in the three scenarios are presented in Tab. 2.

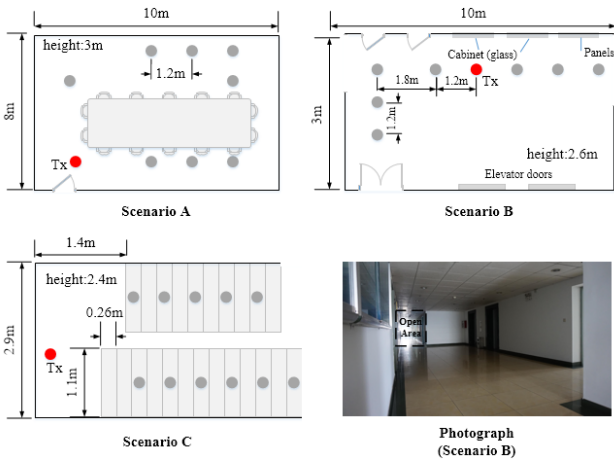


Fig. 1. Configuration of scenarios A-C and a photograph of B.

Scenario	Concrete [m ²] $a=0.39$	Wood [m ²] $a=0.46$	Glass [m ²] $a=0.40$	Metal [m ²]	Open Area [m ²]
A	158	80	30	-	-
B	78.9	28.8	3.2	3.7	13
C	46.9	-	-	-	32.3

Tab. 1. Surface areas of main materials present in the scenarios.

Scenario	Environment	Polarization	V [m ³]	S [m ²]	k	$\bar{\alpha}$	Decaying slope [dB/ns]	Meas. τ [ns]	$f(\bar{\alpha})_m$
A	Meeting room (enclosed)	VV-VV	240	268	0 persons	0.412	0.160	27.14	0.439
					2 persons	0.415	0.163	26.64	0.447
					6 persons	0.420	0.167	26	0.458
B	Corridor (enclosed)	V-V	79	130.6	0 persons	0.464	0.256	16.99	0.474
C-1	Stairwell (semi-enclosed)	VV-VV	42.9	79.2	0 persons	0.644	0.628	6.92	1.042
					2 persons	0.652	0.692	6.27	1.141
					6 persons	0.670	0.669	6.49	1.085
C-2	Stairwell (semi-enclosed)	HH-VV	42.9	79.2	0 persons	0.644	0.603	7.19	1.002
					2 persons	0.652	0.636	6.83	1.046
					6 persons	0.670	0.662	6.57	1.071

Tab. 2. Reverberation parameters of measured scenarios.

4. Validation and Discussion

4.1 Overview of Traditional Models

To further discuss the performances of traditional reverberation models in scenarios, the prediction using traditional models is studied in preliminary. A number of experimental analysis using room electromagnetics can be found in existing studies. Here, studies with sufficient data for reverberation time values, propagation geometry and materials in open literature are re-investigated as supplementary [7], [20–22]. These data are processed using the following functions:

$$f(\bar{\alpha})_m = \frac{4V}{cS\tau}, \quad (21)$$

and
$$\begin{cases} f(\bar{\alpha})_{\text{Sabine}} = \bar{\alpha}, \\ f(\bar{\alpha})_{\text{Eyring}} = -\ln(1 - \bar{\alpha}). \end{cases} \quad (22)$$

In (21), (22), functions of $f(\bar{\alpha})$ are presented. It is noted that $f(\bar{\alpha})_m$ in (21) is derived from the measurement, and (22) represents the predicted $f(\bar{\alpha})$ values according to existing models. The first formula in (21) stands for models based on Sabine’s equation [11], while the second formula represents the models based on Eyring’s equation [12]. In Fig. 3, curves of the two types of models are presented in color. With the data in scenario A-C and the open literature, an integrated overview is finally determined, as shown in Fig. 3. Circles stand for measured values for enclosed and semi-enclosed scenarios in this work. Open literature data, most of which are obtained in enclosed structures, are illustrated by asterisks. Firstly, it is found that semi-enclosed scenarios B and C achieve higher $\bar{\alpha}$ than enclosed scenarios in available references. The lowest $\bar{\alpha}$ is obtained with [21], where measurement data are collected in the NLOS scenario with a high reflective metal object present between Tx and Rx. Apart from [21], all other $\bar{\alpha}$ falls between 0.39 and 0.41. This can be attributed to the similarity of materials and configurations among enclosed indoor scenarios, knowing that the absorption coefficient of concrete and glass are around 0.40 in the range of 1 to 10 GHz, as calculated with the aforementioned formulas. The performance of the models can be investigated by fitting the curves using $(\bar{\alpha}, f(\bar{\alpha})_m)$ of different scenarios, with $\bar{\alpha}$ deter-

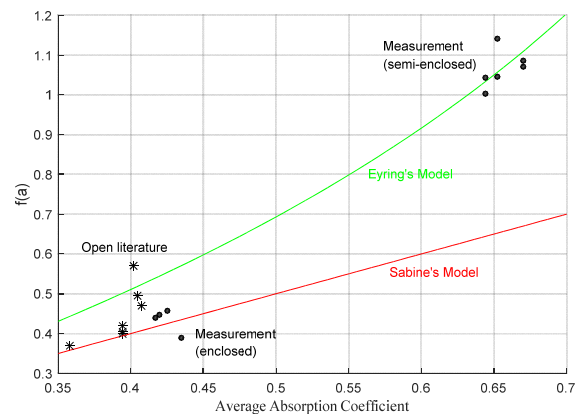


Fig. 3. Overview of reverberation models’ performance.

mined from propagation geometry and materials, and $f(\bar{\alpha})_m$ obtained from channel measurements. It is observed that models based on Sabine’s equation fail to provide correct results for higher absorptive scenarios and that both models make quite a few errors in predicting the reverberation time.

4.2 Validation of Reverberation Time Models

In this section, the proposed model is applied to predict reverberation time and validated by comparing the predicted values with measurement results and other reverberation models. Firstly, the environmental factor m of the proposed model is obtained by fitting using the measured reverberation time values. The measured reverberation time values were obtained by the measured SPDP and (20). Main procedures to obtain m are illustrated in the diagram in Fig. 4. Then, the proposed model in the three different scenarios is presented in Fig. 5. For A and C, results with the presence of 0, 2 and 6 persons are presented. For C, the curves for different polarizations are shown in the same graph for the purpose of comparison. The blue points represent the measured reverberation time τ obtained from SPDP. The grey points show the time-averaged PDP at different measurement distances. Prediction based on Sabine’s and Eyring’s equation is colored in red and green, respectively. The black curve stands for the prediction by the proposed model. It is clearly observed that for most cases, good agreement between predicted and measured values is obtained by using the proposed model.

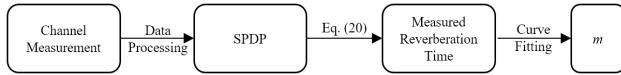
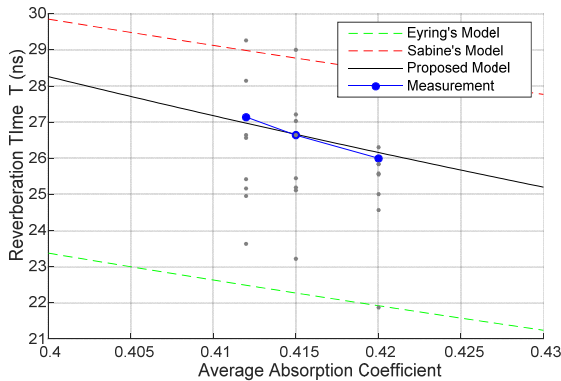
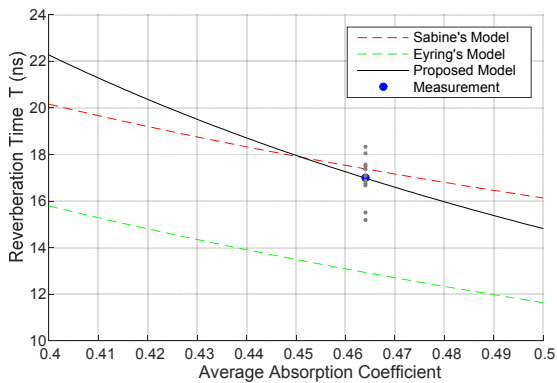


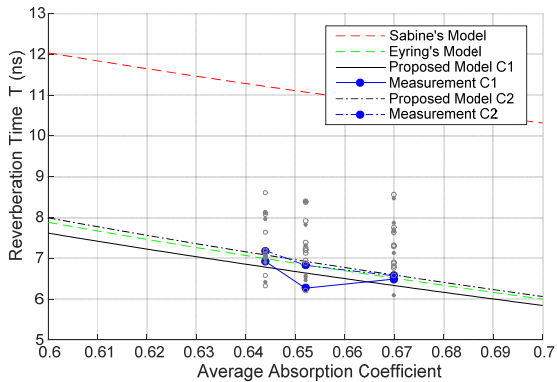
Fig. 4. Procedures to obtain the environment factor.



(a) Scenario A



(b) Scenario B



(c) Scenario C

Fig. 5. Reverberation time values from measurements and predictions in 3 scenarios.

Scenario	m (dB/m)	RMSE		
		Sabine's	Eyring's	Proposed
A	-16.1	3.32	3.91	1.76
B	-12.1	0.99	4.17	0.94
C1	-18.3	9.79	0.92	0.95
C2	-22.3	3.75	0.83	0.78

Tab. 3. RMSE of predictions using different reverberation models.

Values of environmental factor m , and the Root Mean Square Error (RMSE) between predictions and measured results based on different reverberation models are presented in Tab. 3. One can conclude from Fig. 5 and Tab. 3 that the proposed model has better performance than the traditional reverberation models. It is interesting to note that reverberation time values using different polarizations for scenario C is presented by only one function using Eyring's or Sabine's equation, but they can be modeled separately by the proposed model. This can be attributed to that only reflections are taken into account in these models, but the other effects which electromagnetic waves experience in itinerary such as the depolarizations could not be presented.

4.3 Validation of Path Gain Models

In this section, the proposed model is validated by fitting with measured path gain values at different Tx-Rx distances.

In Fig. 6, the proposed model and measured path gain values are presented. Model parameters that are obtained by fitting are presented in Tab. 4. For C-1, results for up and down direction are separately fitted because of their distinct behaviors. It is found that the fitted curves based on the proposed model are in good agreement with measured path gains. Meanwhile, human presence is proved to have generally much smaller impact on the received power than the distance in such indoor environments.

Scenario	Human Presence	n	G_0 (dB)	$G_{0,rev}$ (dB)
A	0 person	3.184	-36.1	26.7
	2 persons	1.989	-54.6	16.9
	6 persons	1.818	-53.7	0.8
B	0 person	1.807	-29.7	24.3
C-1 Up	0 person	2.430	-38.3	26.7
	2 persons	2.595	-37.2	12.7
	6 persons	2.536	-37.6	25.9
C-1 Down	0 person	3.272	-45.2	27.2
	2 persons	4.133	-43.3	26.6
	6 persons	3.806	-46.1	26.2
C-2	0 person	1.248	-54.5	5.3
	2 persons	1.656	-53.4	0.3
	6 persons	1.501	-55.0	16.8

Tab. 4. Path gain model parameters.

4.4 Validation of PDP Models

In this section, the proposed PDP model is validated. The data in use and the model parameters are shown in Tab. 4. As shown in Tab. 5, the first four parameters are chosen to validate the model. m_{μ} and σ_{μ} were determined by log-normal fitting, B_{ω} and C were determined by linear fitting.

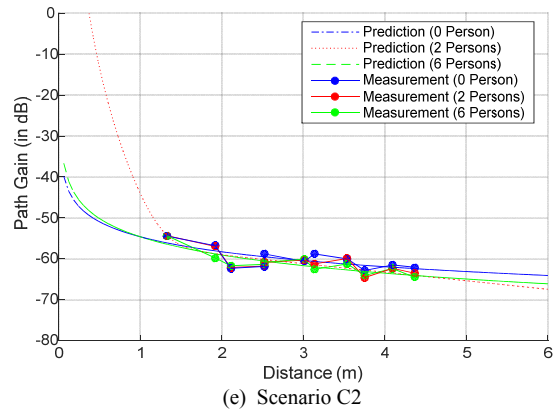
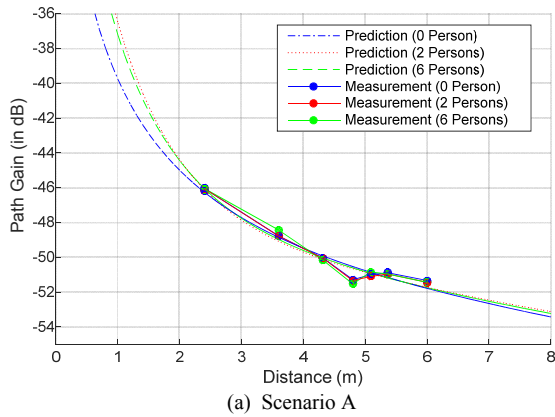
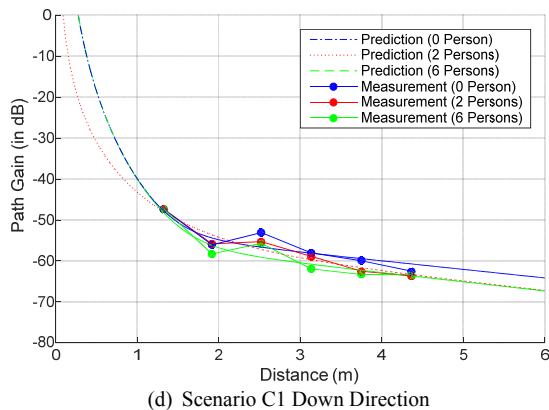
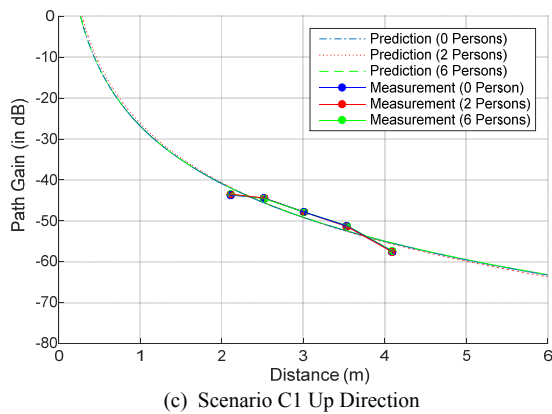
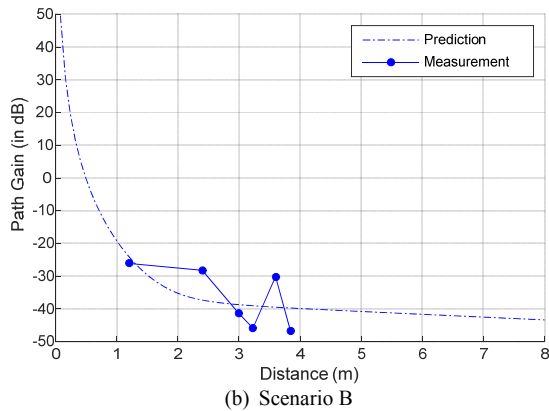


Fig. 6. Measured path gains and fitted curves.



Parameters	Values	Description
Scenario	A, with 0 persons	Scenario for validation
Start point	$k = 9$	To ensure that the first modelled bin is later than the LOS component.
N	38	Delays bins larger than 200 ns (i.e. $k > 38$, as $\tau_{39} > 200 \text{ ns} > \tau_{38}$) are not modelled.
Bin size $\Delta\tau$ [ns]	5.263	The bin size equals to the step size of measured PDP delays. The latter is dependent on the measurement system.
m_μ	-0.074	Obtained by log-normal fitting, as shown in Fig. 7(b).
σ_μ	0.199	
B_ω	-0.165	Obtained by linear fitting, as shown in Fig. 7(c).
C	-3.658	

Tab. 5. Data in use and model parameters.

Figure 7(a) provides the Nakagami fit of normalized amplitude. The log-normal distribution of shape parameter is illustrated in Fig. 7(b), and the quasi-linear decaying of scale parameter is shown in Fig. 7(c). The proposed DTDL model of PDP is obtained with these measured and fitted parameters. The model is presented in Fig. 7(d).

5. Conclusions

In this work, a novel model describing reverberation time and path gain in indoor wireless scenarios is proposed. The model is based on propagation geometry and materials of the scenarios and room electromagnetics. It takes both the reflections and effects along the propagation path into account. The new model is validated by the good agreement between predicted values and measurement results in 2.6 GHz LOS scenarios, and it is proved to be more accurate than traditional models. PDP model is subsequently proposed based on measured path gain and Nakagami-m distribution. Complexity of PDP modeling is reduced compared to literature with the contribution of reverberation method. Also, the application of reverberation models is extended to semi-enclosed scenarios. The model is expected to be useful in the indoor wireless link budget, coverage prediction, and physical layer algorithms developments in future femto-cell-based wireless systems.

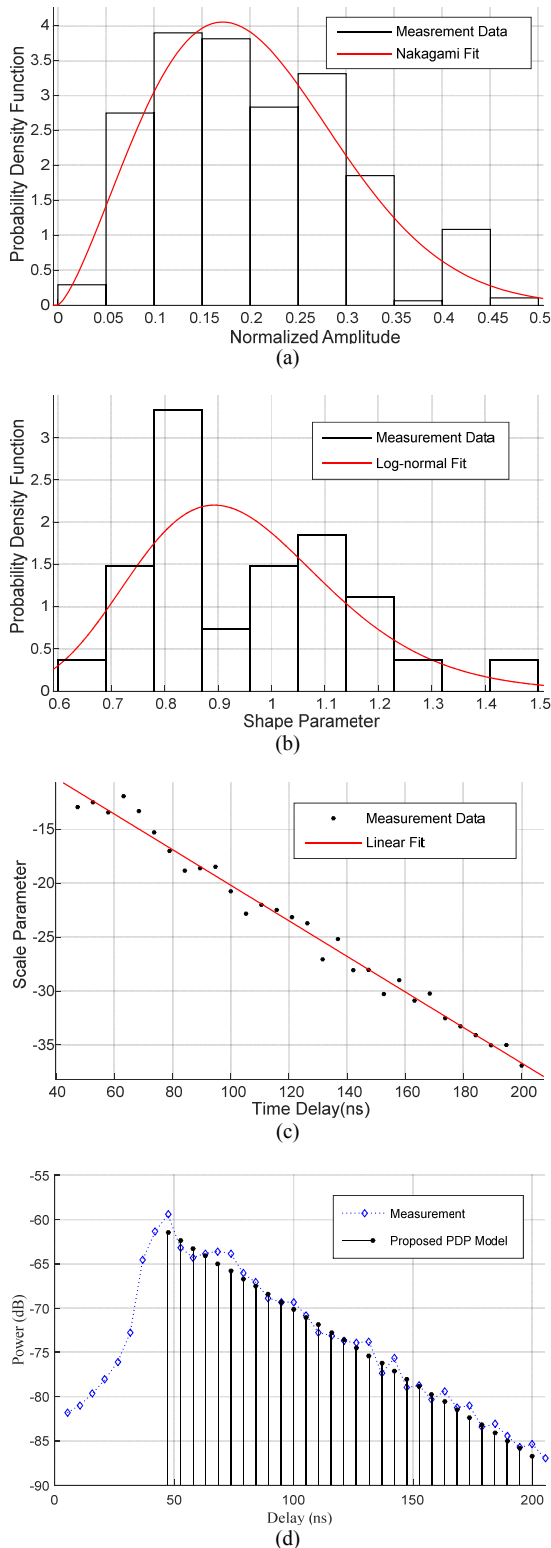


Fig. 7. The proposed PDP model.

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